

fastdfs 文件系统增加自定义路径 (M00,M01,N02...)

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原文链接: <https://ld246.com/article/1594371324003>

来源网站: [链滴](#)

许可协议: [署名-相同方式共享 4.0 国际 \(CC BY-SA 4.0\)](#)

</p>

``` <code class="highlight-chroma"> # path(disk or mount point) count, default value is 1（挂载点数量，默认值为1） store_path_count 2 # store_path#, based 0, if store_path0 not exists, it's value is base_path（如果store_path0不存在，将使用base_path路径） # the paths must exist（文件夹必须存在） store_path0=/var/fdfs store_path1=/var/fdfs/data2 </code> </pre> <p>这里修改 count 为 2，下边增加 store_path1=/var/fdfs/data2</p> ``` <code class="highlight-chroma"> @Value("${fastdfs.tracker_servers}") public void setTrackerServers(String tracker_servers){ try { ClientGlobal.initByTrackers(tracker_servers); trackerClient = new TrackerClient(); trackerServer = trackerClient.getConnection(); log.info("FastDFS.ClientGlobal.initByTrackers"); } catch (Exception e) { log.error("FastDFS Client Init Fail!",e); } protected static TrackerClient trackerClient; protected static TrackerServer trackerServer; protected static StorageServer storageServer; </code> </pre> ``` ```

```

protected static
StorageClient storageClient;
//文件上传
public static Str
ng uploadFile(byte[] file_buff, String fileExtName) throws IOException, MyException {
    storageServer
    = trackerClient.getStoreStorage(trackerServer);
    String storag
lp = storageServer.getSocket().getInetAddress().getHostAddress();
    Integer port
    storageServer.getSocket().getPort();
    //这里的第三
参数就是指定路径下标的, 0->M00->store_path0, 1->M01->store_path1 ...
    storageServer
    = new StorageServer(storagelp, port, 1);
    StorageClien
    1 client = new StorageClient1(trackerServer, storageServer);
    // 直接调用St
rageClient对象方法上传文件即可。
    String fileNa
    e = client.upload_file1(file_buff, fileExtName, null);
    log.info("文
    上传成功, 路径为: {}", fileName);
    return fileN
    me;
}

```

结果(到 M01 了)

```

INFO 48996 --- [          main] c.Y.common.util.dfs.FastDFSClientUtil : 文件上传成功, 路
为: group1/M01/03/82/T489ul8lJ9OAHG8BAABmIZYby_8670.jpg

```

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