

# Transfer Learning 之 fast-style-transfer 初体验

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来源网站: [链滴](#)

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# 前言

这是一篇讲述想要跟风摸鱼，啥也不懂却也可以实现功能的解决方案。

## 自述

Java新手，也不会python。但是人間讃歌は「勇気」の讃歌ッ！！ 人間のすばらしさは勇気のすばしさ！！。

## 资源准备

1. [fast\\_neural\\_style](#)
2. [fast-style-transfer](#)
3. [基于macOS搭建一个tensorflow环境](#)
4. [Windows 10 搭建 TensorFlow 试玩 fast-style-transfer](#)
5. [百度](#)
6. 手和大脑

## 测试

路由器没带所以改个源吧。

```
sudo vi ~/.config/pip/pip.conf
```

```
[global]
#index-url = https://pypi.tuna.tsinghua.edu.cn/simple
index-url = https://mirrors.aliyun.com/pypi/simple
```

```
git clone https://github.com/lengstrom/fast-style-transfer
```

```
cd fast-style-transfer/
```

```
pyenv activate v370env
```

```
python evaluate.py --checkpoint model/udnie.ckpt --in-path xxx.jpg --out-path xxx/
```

## 魔改Api (python)

```
mkdir neural_style
```

```
cd ..
```

```
git clone https://github.com/pytorch/examples/
```

```
cd examples/
```

```
cp fast_neural_style/neural_style/*.py .../fast-style-transfer/neural_style
```

## python restful api ?

pip install flask

## python create class?

### 修改后的evaluate.py

```
from __future__ import print_function
import sys

sys.path.insert(0, 'src')
import numpy as np, os
import tensorflow as tf
from src.utils import save_img, get_img, exists, list_files
from src import transform
from collections import defaultdict
from moviepy.video.io.VideoFileClip import VideoFileClip
import moviepy.video.io.ffmpeg_writer as ffmpeg_writer

BATCH_SIZE = 4
DEVICE = '/gpu:0'
os.environ['TF_CPP_MIN_LOG_LEVEL'] = '2'

def ffwd_video(path_in, path_out, checkpoint_dir, device_t='/gpu:0', batch_size=4):
    video_clip = VideoFileClip(path_in, audio=False)
    video_writer = ffmpeg_writer.FFMPEG_VideoWriter(path_out, video_clip.size, video_clip.fps,
odec="libx264",
                           preset="medium", bitrate="2000k",
                           audiofile=path_in, threads=None,
                           ffmpeg_params=None)

    g = tf.Graph()
    soft_config = tf.compat.v1.ConfigProto(allow_soft_placement=True)
    soft_config.gpu_options.allow_growth = True
    with g.as_default(), g.device(device_t), \
        tf.compat.v1.Session(config=soft_config) as sess:
        batch_shape = (batch_size, video_clip.size[1], video_clip.size[0], 3)
        img_placeholder = tf.compat.v1.placeholder(tf.float32, shape=batch_shape,
                                              name='img_placeholder')

        preds = transform.net(img_placeholder)
        saver = tf.train.Saver()
        if os.path.isdir(checkpoint_dir):
            ckpt = tf.train.get_checkpoint_state(checkpoint_dir)
            if ckpt and ckpt.model_checkpoint_path:
                saver.restore(sess, ckpt.model_checkpoint_path)
            else:
                raise Exception("No checkpoint found...")
```

```

else:
    saver.restore(sess, checkpoint_dir)

X = np.zeros(batch_shape, dtype=np.float32)

def style_and_write(count):
    for i in range(count, batch_size):
        X[i] = X[count - 1] # Use last frame to fill X
        _preds = sess.run(preds, feed_dict={img_placeholder: X})
    for i in range(0, count):
        video_writer.write_frame(np.clip(_preds[i], 0, 255).astype(np.uint8))

frame_count = 0 # The frame count that written to X
for frame in video_clip.iter_frames():
    X[frame_count] = frame
    frame_count += 1
    if frame_count == batch_size:
        style_and_write(frame_count)
        frame_count = 0

if frame_count != 0:
    style_and_write(frame_count)

video_writer.close()

# get img_shape
def ffwd(data_in, paths_out, checkpoint_dir, device_t='/gpu:0', batch_size=4):
    assert len(paths_out) > 0
    is_paths = type(data_in[0]) == str
    if is_paths:
        assert len(data_in) == len(paths_out)
        img_shape = get_img(data_in[0]).shape
    else:
        assert data_in.size[0] == len(paths_out)
        img_shape = X[0].shape

    g = tf.Graph()
    batch_size = min(len(paths_out), batch_size)
    soft_config = tf.compat.v1.ConfigProto(allow_soft_placement=True)
    soft_config.gpu_options.allow_growth = True
    with g.as_default(), g.device(device_t), \
        tf.compat.v1.Session(config=soft_config) as sess:
        batch_shape = (batch_size,) + img_shape
        img_placeholder = tf.compat.v1.placeholder(tf.float32, shape=batch_shape,
                                                name='img_placeholder')

        preds = transform.net(img_placeholder)
        saver = tf.compat.v1.train.Saver()
        if os.path.isdir(checkpoint_dir):
            ckpt = tf.train.get_checkpoint_state(checkpoint_dir)
            if ckpt and ckpt.model_checkpoint_path:
                saver.restore(sess, ckpt.model_checkpoint_path)
            else:

```

```

        raise Exception("No checkpoint found...")
else:
    saver.restore(sess, checkpoint_dir)

num_iters = int(len(paths_out)/batch_size)
for i in range(num_iters):
    pos = i * batch_size
    curr_batch_out = paths_out[pos:pos+batch_size]
    if is_paths:
        curr_batch_in = data_in[pos:pos+batch_size]
        X = np.zeros(batch_shape, dtype=np.float32)
        for j, path_in in enumerate(curr_batch_in):
            img = get_img(path_in)
            assert img.shape == img_shape, \
                'Images have different dimensions. ' + \
                'Resize images or use --allow-different-dimensions.'
            X[j] = img
    else:
        X = data_in[pos:pos+batch_size]

    _preds = sess.run(preds, feed_dict={img_placeholder:X})
    for j, path_out in enumerate(curr_batch_out):
        save_img(path_out, _preds[j])

remaining_in = data_in[num_iters*batch_size:]
remaining_out = paths_out[num_iters*batch_size:]
if len(remaining_in) > 0:
    ffwd(remaining_in, remaining_out, checkpoint_dir,
         device_t=device_t, batch_size=1)

def ffwd_to_img(in_path, out_path, checkpoint_dir, device='/cpu:0'):
    paths_in, paths_out = [in_path], [out_path]
    ffwd(paths_in, paths_out, checkpoint_dir, batch_size=1, device_t=device)

def ffwd_different_dimensions(in_path, out_path, checkpoint_dir,
                             device_t=DEVICE, batch_size=4):
    in_path_of_shape = defaultdict(list)
    out_path_of_shape = defaultdict(list)
    for i in range(len(in_path)):
        in_image = in_path[i]
        out_image = out_path[i]
        shape = "%dx%dx%d" % get_img(in_image).shape
        in_path_of_shape[shape].append(in_image)
        out_path_of_shape[shape].append(out_image)
    for shape in in_path_of_shape:
        print('Processing images of shape %s' % shape)
        ffwd(in_path_of_shape[shape], out_path_of_shape[shape],
             checkpoint_dir, device_t, batch_size)

def check_opts(opts):
    exists(opts.checkpoint_dir, 'Checkpoint not found!')
    exists(opts.in_path, 'In path not found!')
    if os.path.isdir(opts.out_path):
        exists(opts.out_path, 'out dir not found!')

```

```
assert opts.batch_size > 0
# 对象传参吧?
class Parser(object):
    def __init__(self):
        self._in_path = None
        self._out_path = None
        self._checkpoint_dir = None
        self._device=DEVICE
        self._batch_size=BATCH_SIZE

    @property
    def batch_size(self):
        return self._batch_size
    @property
    def device(self):
        return self._device
    @property
    def in_path(self):
        return self._in_path

    @property
    def out_path(self):
        return self._out_path

    @property
    def checkpoint_dir(self):
        return self._checkpoint_dir

    @in_path.setter
    def in_path(self, in_path):
        self._in_path=in_path

    @out_path.setter
    def out_path(self, out_path):
        self._out_path=out_path

    @checkpoint_dir.setter
    def checkpoint_dir(self, checkpoint_dir):
        self._checkpoint_dir=checkpoint_dir

    @in_path.deleter
    def in_path(self):
        del self._in_path

    @out_path.deleter
    def out_path(self):
        del self._out_path

    @checkpoint_dir.deleter
    def checkpoint_dir(self):
        del self._checkpoint_dir

def main(opts):
    check_opts(opts)
    if not os.path.isdir(opts.in_path):
```

```

if os.path.exists(opts.out_path) and os.path.isdir(opts.out_path):
    out_path = \
        os.path.join(opts.out_path,os.path.basename(opts.in_path))
else:
    out_path = opts.out_path

ffwd_to_img(opts.in_path, out_path, opts.checkpoint_dir,
            device=opts.device)
else:
    files = list_files(opts.in_path)
    full_in = [os.path.join(opts.in_path,x) for x in files]
    full_out = [os.path.join(opts.out_path,x) for x in files]
    if opts.allow_different_dimensions:
        ffwd_different_dimensions(full_in, full_out, opts.checkpoint_dir,
                                  device_t=opts.device, batch_size=opts.batch_size)
    else :
        ffwd(full_in, full_out, opts.checkpoint_dir, device_t=opts.device,
             batch_size=opts.batch_size)

```

## 什么是 argparse.ArgumentParser ?

### 修改后的 neural\_style.py

```

import argparse
import os
import sys
import re

import torch
from torchvision import transforms
import torch.onnx

import neural_style.utils as utils
from neural_style.transformer_net import TransformerNet


def check_paths(args):
    try:
        if not os.path.exists(args.save_model_dir):
            os.makedirs(args.save_model_dir)
        if args.checkpoint_model_dir is not None and not (os.path.exists(args.checkpoint_model_dir)):
            os.makedirs(args.checkpoint_model_dir)
    except OSError as e:
        print(e)
        sys.exit(1)

def stylize(args):

```

```

device = torch.device("cuda" if args.cuda else "cpu")

content_image = utils.load_image(args.content_image, scale=args.content_scale)
content_transform = transforms.Compose([
    transforms.ToTensor(),
    transforms.Lambda(lambda x: x.mul(255))
])
content_image = content_transform(content_image)
content_image = content_image.unsqueeze(0).to(device)

if args.model.endswith(".onnx"):
    output = stylize_onnx_caffe2(content_image, args)
else:
    with torch.no_grad():
        style_model = TransformerNet()
        state_dict = torch.load(args.model)
        # remove saved deprecated running_* keys in InstanceNorm from the checkpoint
        for k in list(state_dict.keys()):
            if re.search(r'running_(mean|var)$', k):
                del state_dict[k]
        style_model.load_state_dict(state_dict)
        style_model.to(device)
        if args.export_onnx:
            assert args.export_onnx.endswith(".onnx"), "Export model file should end with .onnx"

            output = torch.onnx._export(style_model, content_image, args.export_onnx).cpu()
        else:
            output = style_model(content_image).cpu()
    utils.save_image(args.output_image, output[0])

def stylize_onnx_caffe2(content_image, args):
    assert not args.export_onnx

    import onnx
    import onnx_caffe2.backend

    model = onnx.load(args.model)

    prepared_backend = onnx_caffe2.backend.prepare(model, device='CUDA' if args.cuda else
CPU')
    inp = {model.graph.input[0].name: content_image.numpy()}
    c2_out = prepared_backend.run(inp)[0]

    return torch.from_numpy(c2_out)

def main(content_image, model, output_image):
    args = argparse.ArgumentParser(description="parser for fast-neural-style").parse_args()
    args.content_image=content_image
    args.model=model
    args.output_image=output_image
    args.content_scale=None
    args.export_onnx=None

```

```
args.cuda=0  
stylize(args)
```

## 简单的RESTful实现

```
pip install jinja2
```

### 新建 app.py

```
from flask import Flask, request, jsonify  
from werkzeug.utils import secure_filename  
import time  
import os  
import evaluateapi  
import neural_style.neural_style as nn  
  
app = Flask(__name__)  
UPLOAD_FOLDER = 'upload'  
UPLOAD_PATH = '/Users/apple/PycharmProjects/fast-style-transfer/upload/'  
app.config['UPLOAD_FOLDER'] = UPLOAD_FOLDER  
app.config['JSON_AS_ASCII'] = False  
basedir = os.path.abspath(os.path.dirname(__file__))  
ALLOWED_EXTENSIONS = set(['png', 'jpg', 'JPG', 'PNG', 'jpeg', 'JPEG', 'gif'])  
  
def allowed_file(filename):  
    return '.' in filename and filename.rsplit('.', 1)[1] in ALLOWED_EXTENSIONS  
  
@app.route('/api/upload', methods=['POST'], strict_slashes=False)  
def api_upload():  
    file_dir = os.path.join(basedir, app.config['UPLOAD_FOLDER'])  
    type = request.form['type']  
    if not os.path.exists(file_dir):  
        os.makedirs(file_dir)  
    f = request.files['myfile']  
    if f and allowed_file(f.filename):  
        fname = secure_filename(f.filename)  
        print(fname)  
        ext = fname.rsplit('.', 1)[1]  
        unix_time = int(time.time())  
        new_filename = str(unix_time) + '.' + ext  
        f.save(os.path.join(file_dir, new_filename))  
        file_path = UPLOAD_PATH + new_filename  
        if type.endswith('.ckpt'):  
            opts = evaluateapi.Parser()  
            opts.in_path = file_path  
            opts.out_path = file_path  
            opts.checkpoint_dir = type  
            evaluateapi.main(opts)  
        else:
```

```

content_image = file_path
model = type
output_image = file_path
nn.main(content_image, model, output_image)
print(file_path)
return jsonify({"code": 0, "filePath": file_path})
else:
    return jsonify({"code": 1001, "errmsg": "上传失败"})
if __name__ == "__main__":
    app.run(debug=True)

```

## 客户端 (Java)

### swagger 怎么写 ?

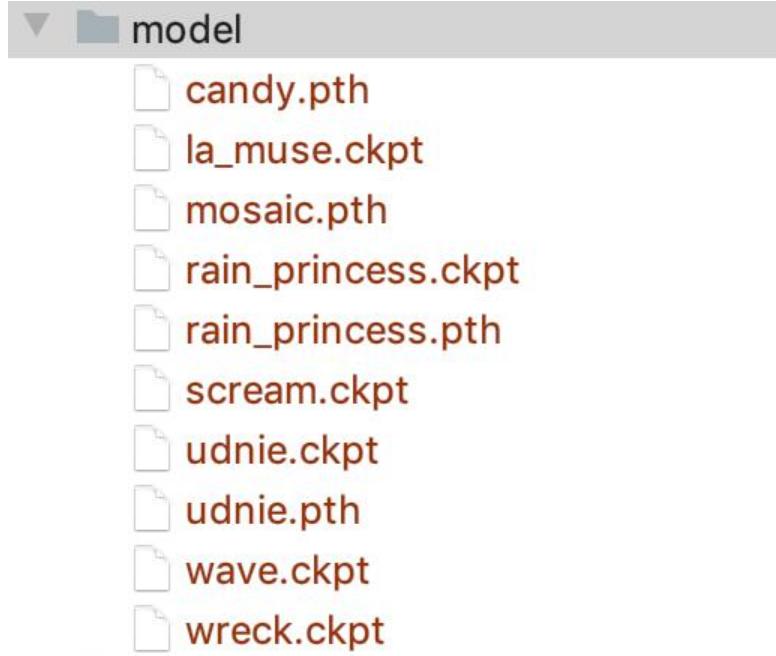
```

/**
 * @author: czx.me 2020/3/23
 */
@Slf4j
@Api(tags = "fast-style-transfer (算力有限, 图片大小限制在1M) ", value = "fast-style-transfe
(算力有限, 图片大小限制在1M) ")
@Controller
public class TransferController {
    @PutMapping(value = "go", consumes = MediaType.MULTIPART_FORM_DATA_VALUE)
    @ApiOperation(value = "transfer", notes = "fast-style-transfer")
    @ApiImplicitParam(name = "model",
        defaultValue = "la_muse",
        value = "风格模型(la_muse rain_princess scream udnie wave wreck candy mosaic udnie
pth rain_princess_pth 十种)任选其一",
        dataType = "String", paramType = "query")
    public void transferStart(String model,
        @ApiParam(name = "file", value = "图片文件", required = true) @ModelAttribute("file") MultipartFile file,
        HttpServletResponse response,
        HttpServletRequest request) throws IOException {
        File copyFile = null;
        File inFile = null;
        BufferedOutputStream out = null;
        InputStream input = null;
        String url = "http://127.0.0.1:5000/api/upload";
        try {
            String fileName = file.getOriginalFilename();
            //模型枚举 关键字+路径的组合
            model = Model.fromTypeName(model);
            if (null == model || "" .equals(model)) {
                log.error("没有 [{} ] 这个类型? ", model);
                throw new Exception();
            }
            inFile = new File("./temp/" + fileName);
            FileUtils.writeByteArrayToFile(inFile, file.getBytes());
            // 一个封装的HttpURLConnection

```

```
String json = Request.post(url)
    .connectTimeout(50000)
    .readTimeout(50000)
    .contentType("multipart/form-data")
    .part("myfile", fileName, "multipart/form-data", inFile)
    .part("type", model)
    .body();
JSONObject jsonObject = JSON.parseObject(json);
String filePath = jsonObject.getString("filePath");
String code = jsonObject.getString("code");
if ("0".equals(code)) {
    copyFile = new File(filePath);
    input = new FileInputStream(copyFile);
    String contentType = request.getServletContext().getMimeType(fileName);
    response.setContentType(contentType);
    out = new BufferedOutputStream(response.getOutputStream());
    IOUtils.copy(input, out);
    out.flush();
    input.close();
} else {
    log.error("好像算不过来。 ");
    throw new Exception();
}
} catch (Exception e) {
    response.sendRedirect("404");
} finally {
    FileUtils.deleteQuietly(copyFile);
    FileUtils.deleteQuietly(inFile);
}
}
}
```

## 目前拥有的模型



# 大功告成？

Curl

```
curl -X PUT "http://localhost:8097/go?model=candy" -H "accept: */*" -H "Content-Type: multipart/form-data" -d {"file":{}}
```

Request URL

```
http://localhost:8097/go?model=candy
```

Server response

Code	Details
200	Response body



Response headers

## 限时体验

现已部署在阿里云轻量级服务器上

[戳这里](https://www.czx.me/)