



链滴

Override container 后无法 setColor, 原来覆盖的是 print 方法但应该是 paint 方法

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原文链接: <https://ld246.com/article/1581066969799>

来源网站: [链滴](#)

许可协议: [署名-相同方式共享 4.0 国际 \(CC BY-SA 4.0\)](#)



```
public class Yard extends Frame {

    public static final int ROWS = 30;
    public static final int COLS = 30;
    public static final int BLOCK_SIZE = 15;

    public void launch() {
        this.setLocation(200, 200);
        this.setSize(COLS * BLOCK_SIZE, ROWS * BLOCK_SIZE);
        this.addWindowListener(new WindowAdapter() {

            @Override
            public void windowClosing(WindowEvent e) {
                System.exit(0);
            }

        });
        this.setVisible(true);
    }

    public static void main(String[] args) {
        new Yard().launch();
    }

    @Override
    public void paint(Graphics g) {
        Color c = g.getColor();
        g.setColor(Color.GRAY);
        g.fillRect(0, 0, COLS * BLOCK_SIZE, ROWS * BLOCK_SIZE);
    }
}
```

```
g.setColor(c);  
  
}  
  
}  
Override container后无法setColo
```