

mui H5+ 复制

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原文链接: <https://ld246.com/article/1541470828012>

来源网站: [链滴](#)

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```

<pre><code class="highlight-chroma"><span class="highlight-line"><span class="highlight-cl">function copyShareUrl(text) {
</span></span><span class="highlight-line"><span class="highlight-cl">    mui.plusReady(
</span></span><span class="highlight-line"><span class="highlight-cl">    unction() {
</span></span><span class="highlight-line"><span class="highlight-cl">        //复制链接到
切板
</span></span><span class="highlight-line"><span class="highlight-cl">        var copy_con
ent = text;
</span></span><span class="highlight-line"><span class="highlight-cl">        //判断是安卓
是ios
</span></span><span class="highlight-line"><span class="highlight-cl">        if(mui.os.ios)
</span></span><span class="highlight-line"><span class="highlight-cl">
</span></span><span class="highlight-line"><span class="highlight-cl">            //ios
</span></span><span class="highlight-line"><span class="highlight-cl">            var UIPast
board = plus.ios.importClass("UIPasteboard");
</span></span><span class="highlight-line"><span class="highlight-cl">            var genera
Pasteboard = UIPasteboard.generalPasteboard();
</span></span><span class="highlight-line"><span class="highlight-cl">            //设置/获
文本内容:
</span></span><span class="highlight-line"><span class="highlight-cl">            generalPas
eboard.plusCallMethod({
</span></span><span class="highlight-line"><span class="highlight-cl">                setValue
copy_content,
</span></span><span class="highlight-line"><span class="highlight-cl">                forPast
boardType: "public.utf8-plain-text"
</span></span><span class="highlight-line"><span class="highlight-cl">            });
</span></span><span class="highlight-line"><span class="highlight-cl">            generalPas
eboard.plusCallMethod({
</span></span><span class="highlight-line"><span class="highlight-cl">                valueFo
PasteboardType: "public.utf8-plain-text"
</span></span><span class="highlight-line"><span class="highlight-cl">            });
</span></span><span class="highlight-line"><span class="highlight-cl">        } else {
</span></span><span class="highlight-line"><span class="highlight-cl">            //安卓
</span></span><span class="highlight-line"><span class="highlight-cl">            var context
= plus.android.importClass("android.content.Context");
</span></span><span class="highlight-line"><span class="highlight-cl">            var main =
plus.android.runtimeMainActivity();
</span></span><span class="highlight-line"><span class="highlight-cl">            var clip =
ain.getSystemService(context.CLIPBOARD_SERVICE);
</span></span><span class="highlight-line"><span class="highlight-cl">            plus.andro
d.invoke(clip, "setText", copy_content);
</span></span><span class="highlight-line"><span class="highlight-cl">        }
</span></span><span class="highlight-line"><span class="highlight-cl">        mui.toast("
制成功")
</span></span><span class="highlight-line"><span class="highlight-cl">    });
</span></span><span class="highlight-line"><span class="highlight-cl">};
</span></span></code></pre>

```