



链滴

一、go 语言编写 grpc 微服务实例

作者: [450370050](#)

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grpc

grpc跨平台微服务框架，但是缺少服务治理的功能，服务发现给出了架子需要自己实现。

go包下载

```
go get -u google.golang.org/grpc
```

proto工具下载

1、下载idl代码生成工具

```
https://repo1.maven.org/maven2/com/google/protobuf/protoc/
```

protoc放在环境变量的path中

2、下载生成go代码插件

```
go get -u github.com/golang/protobuf/protoc-gen-go
```

从GoBin目录中拷贝出来 protoc-gen-go，放在环境变量path中

IDL

IDL语法，详细的请查看Protobuf3语言指南

例子

代码脚手架

1、编写book.proto文件

```
syntax = "proto3";
```

```
// 请求书详情的参数结构 book_id 32位整形  
message BookInfoParams {  
    int32 book_id = 1;  
}
```

```
// 书详情信息的结构 book_name字符串类型  
message BookInfo {  
    int32 book_id = 1;  
    string book_name = 2;  
}
```

```
// 请求书列表的参数结构 page、limit 32位整形  
message BookListParams {  
    int32 page = 1;  
    int32 limit = 2;
```

```

}

// 书列表的结构 BookInfo结构数组
message BookList {
    repeated BookInfo book_list = 1;
}
// 定义 获取书详情 和 书列表服务 入参出参分别为上面所定义的结构
service BookService {
    rpc GetBookInfo (BookInfoParams) returns (BookInfo) {}
    rpc GetBookList (BookListParams) returns (BookList) {}
}

```

2、生成对应语言proto代码

```
protoc --go_out=plugins=grpc:. book.proto
```

当前文件夹下会生成book.pb.go文件，也可以生成其它语言的代码

```
protoc --php_out=. book.proto
```

3、解决小冲突

gol的grpc插件指定context路径contextPkgPath = "golang.org/x/net/context"可能会与我们代码的context冲突 把book.proto中import"golang.org/x/net/context" 更改为 "context"

服务端代码

```

package main

import (
    "grpc-test/pb"
    "net" "context" "google.golang.org/grpc"
)

/**
创建BookServer结构 实现 BookServiceServer接口
type BookServiceServer interface {
    GetBookInfo(context.Context, *BookInfoParams) (*BookInfo, error)
    GetBookList(context.Context, *BookListParams) (*BookList, error)
}
*/
type BookServer struct {}
func (s *BookServer) GetBookInfo(ctx context.Context, in *book.BookInfoParams) (*book.BookInfo, error) {
    //请求详情时返回 书籍信息
    b := new(book.BookInfo)
    b.BookId = in.BookId
    b.BookName = "21天精通php"
    return b,nil
}

func (s *BookServer) GetBookList(ctx context.Context, in *book.BookListParams) (*book.BookList, error) {
    //请求列表时返回 书籍列表

```

```

bl := new(book.BookList)
bl.BookList = append(bl.BookList, &book.BookInfo{BookId:1,BookName:"21天精通php"})
bl.BookList = append(bl.BookList, &book.BookInfo{BookId:2,BookName:"21天精通java"})
return bl,nil
}

func main() {
    serviceAddress := ":50052"
    bookServer := new(BookServer)
    //创建tcp监听
    ls, _ := net.Listen("tcp", serviceAddress)
    //创建grpc服务
    gs := grpc.NewServer()
    //注册bookServer
    book.RegisterBookServiceServer(gs, bookServer)
    //启动服务
    gs.Serve(ls)
}

```

客户端代码

```

package main

import (
    "fmt"
    "grpc-test/pb" "google.golang.org/grpc"
    "context"
)

func main() {
    serviceAddress := "127.0.0.1:50052"
    conn, err := grpc.Dial(serviceAddress, grpc.WithInsecure())
    if err != nil {
        panic("connect error")
    }
    defer conn.Close()
    bookClient := book.NewBookServiceClient(conn)
    bi, _ := bookClient.GetBookInfo(context.Background(), &book.BookInfoParams{BookId:1})
    fmt.Println("获取书籍详情")
    fmt.Println("bookId: 1", " => ", "bookName:", bi.BookName)

    bl, _ := bookClient.GetBookList(context.Background(), &book.BookListParams{Page:1, Limit:1})
    fmt.Println("获取书籍列表")
    for _, b := range bl.BookList {
        fmt.Println("bookId:", b.BookId, " => ", "bookName:", b.BookName)
    }
}

```

启动测试

启动server,client

```
GOROOT=D:\Go #gosetup
GOPATH=D:\go\gopath #gosetup
D:\Go\bin\go.exe build -i -o C:\Users\Administrator\AppData\Local\Temp\__17110go_build
main_go.exe D:/go/gopath/src/grpc-test/client/main.go #gosetup
D:\软件\GoLand\bin\runnerw.exe C:\Users\Administrator\AppData\Local\Temp\__17110go_b
ild_main_go.exe #gosetup
获取书籍详情
bookId: 1 => bookName: 21天精通php
获取书籍列表
bookId: 1 => bookName: 21天精通php
bookId: 2 => bookName: 21天精通java

Process finished with exit code 0
```