

RxJava2.0 操作符之 -- 异常操作符

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onErrorReturn

让Observable遇到错误时发射一个特殊的项并且正常终止

```
Observable.create(new ObservableOnSubscribe() {
    public void subscribe(@NonNull ObservableEmitter e) throws Exception {
        e.onNext(1);

        throw new RuntimeException("error");
    }
}).onErrorReturn(new Function, Integer>() {
    public Integer apply(@NonNull Throwable throwable) throws Exception {
        return 5;
    }
}).subscribe(RxUtils.getObserver());
```

```
onSubscribe
Thread:Thread[main,5,main]
onNext:1
Thread:Thread[main,5,main]
onNext:5
Thread:Thread[main,5,main]
onComplete
Thread:Thread[main,5,main]
```

onErrorResumeNext

让Observable在遇到错误时开始发射第二个Observable的数据序列。

```
Observable.create(new ObservableOnSubscribe() {
    public void subscribe(@NonNull ObservableEmitter e) throws Exception {
        e.onNext(3);
        throw new RuntimeException("error");
    }
}).onErrorResumeNext(new Function, ObservableSourceextends Integer>>() {
    public ObservableSourceextends Integer> apply(@NonNull Throwable throwable) throw
Exception {
        return Observable.just(5,6,7);
    }
}).subscribe(RxUtils.getObserver());
```

```
onSubscribe
Thread:Thread[main,5,main]
onNext:3
Thread:Thread[main,5,main]
onNext:5
Thread:Thread[main,5,main]
onNext:6
Thread:Thread[main,5,main]
```

```
onNext:7
Thread:Thread[main,5,main]
onComplete
Thread:Thread[main,5,main]
```

onExceptionResumeNext

和onErrorResumeNext类似，onExceptionResumeNext方法返回一个镜像原有Observable行为的新Observable，使用一个备用的Observable，不同的是，如果onError收到Throwable不是##一个Exception，它会将错误传递给观者的onError方法，不会使用备用的Observable。

```
Observable.create(new ObservableOnSubscribe() {
    public void subscribe(@NonNull ObservableEmitter e) throws Exception {
        e.onNext(3);
        throw new RuntimeException("error");
    }
}).onExceptionResumeNext(Observable.just(5,6,7)).subscribe(RxUtils.getObserver());
```

```
onSubscribe
Thread:Thread[main,5,main]
onNext:3
Thread:Thread[main,5,main]
onNext:5
Thread:Thread[main,5,main]
onNext:6
Thread:Thread[main,5,main]
onNext:7
Thread:Thread[main,5,main]
onComplete
Thread:Thread[main,5,main]
```

retry

如果原始Observable遇到错误，重新订阅它期望它能正常终止

```
Observable.create(new ObservableOnSubscribe() {
    public void subscribe(@NonNull ObservableEmitter e) throws Exception {
        try {
            for (int i = 0; i < 10; i++) {
                if (i == 4) {
                    throw new Exception(
                        "this is number 4 error! ");
                }
                e.onNext(i);
            }
            e.onComplete();
        } catch (Throwable ex) {
            e.onError(ex);
        }
    }
})
```

```

}).retry(2).subscribe(RxUtils.getObserver());

onSubscribe
Thread:Thread[main,5,main]
onNext:0
Thread:Thread[main,5,main]
onNext:1
Thread:Thread[main,5,main]
onNext:2
Thread:Thread[main,5,main]
onNext:3
Thread:Thread[main,5,main]
onNext:0
Thread:Thread[main,5,main]
onNext:1
Thread:Thread[main,5,main]
onNext:2
Thread:Thread[main,5,main]
onNext:3
Thread:Thread[main,5,main]
onNext:0
Thread:Thread[main,5,main]
onNext:1
Thread:Thread[main,5,main]
onNext:2
Thread:Thread[main,5,main]
onNext:3
Thread:Thread[main,5,main]
onError:java.lang.Exception: this is number 4 error!
Thread:Thread[main,5,main]

```

retryWhen

retryWhen和retry类似，区别是，retryWhen将onError的Throwable传递给一个函数，这个函数产生另一个Observable，retryWhen观察它的结果再决定是不是要重新订阅原的

Observable，如果这个Observable发射了一项数据，它就新订阅，如果这个Observable发射的是onError通知，它把这个通知传递给观察者然后终止。

```

Observable.create(new ObservableOnSubscribe() {
    public void subscribe(@NonNull ObservableEmitter e) throws Exception {
        try {
            for (int i = 0; i < 10; i++) {
                if (i == 4) {
                    throw new Exception(
                        "this is number 4 error! ");
                }
                e.onNext(i);
            }
        }
    }
})

```

```

        e.onComplete();
    } catch (Throwable ex) {
        e.onError(ex);
    }
}
}).retryWhen(new Function, ObservableSource>() {
    public ObservableSource apply(@NonNull Observable throwableObservable) throws Exc
ption {
        return Observable.just(12,13);
    }
}).subscribe(RxUtils.getObserver());
try {
    Thread.sleep(Integer.MAX_VALUE);
} catch (InterruptedException e1) {
    // TODO Auto-generated catch block
    e1.printStackTrace();
}

```

onSubscribe

Thread:Thread[main,5,main]

onNext:0

Thread:Thread[main,5,main]

onNext:1

Thread:Thread[main,5,main]

onNext:2

Thread:Thread[main,5,main]

onNext:3

Thread:Thread[main,5,main]

onNext:0

Thread:Thread[main,5,main]

onNext:1

Thread:Thread[main,5,main]

onNext:2

Thread:Thread[main,5,main]

onNext:3

Thread:Thread[main,5,main]

onComplete

Thread:Thread[main,5,main]

Process finished with exit code 1