



链滴

# RxJava 操作符之 -- 结合操作符

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来源网站: [链滴](#)

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# And/Then/When

使用Pattern和Plan作为中介，将两个或多个Observable发射的数据集合并到一起，它们属于rxjava-joins模块，不是核心RxJava包的一部分。

<!--more-->

## combineLatest

当两个Observables中的任何一个发射了数据时，使用一个函数结合每个Observable发射的最近数据，并且基于这个函数的结果发射数据。

```
// 产生0,5,10,15,20数列
Observable<Long> observable1 = Observable
    .interval(0, 1000, TimeUnit.MILLISECONDS)
    .map(new Func1<Long, Long>() {
        @Override
        public Long call(Long aLong) {
            return aLong * 5;
        }
    }).take(5);

// 产生0,10,20,30,40数列
Observable<Long> observable2 = Observable
    .interval(500, 1000, TimeUnit.MILLISECONDS)
    .map(new Func1<Long, Long>() {
        @Override
        public Long call(Long aLong) {
            return aLong * 10;
        }
    }).take(5);

Observable.combineLatest(observable1, observable2,
    new Func2<Long, Long, Long>() {
        @Override
        public Long call(Long aLong, Long aLong2) {
            return aLong + aLong2;
        }
    }).subscribe(new Subscriber<Long>() {
    @Override
    public void onCompleted() {
        System.out.println("Sequence complete.");
    }

    @Override
    public void onError(Throwable e) {
        System.err.println("Error: " + e.getMessage());
    }

    @Override
    public void onNext(Long aLong) {
        System.out.println("Next: " + aLong);
    }
});
```

```

    }
  });
  try {
    Thread.sleep(Integer.MAX_VALUE);
  } catch (InterruptedException e1) {
    e1.printStackTrace();
  }
}

```

## 结果

```

Next: 0
Next: 5
Next: 15
Next: 20
Next: 30
Next: 35
Next: 45
Next: 50
Next: 60
Sequence complete.

```

## join (不是太好理解)

任何时候，只要在另一个Observable发射的数据定义的时间窗口内，这个Observable发射了一条数，就结合两个Observable发射的数据

```

//产生0,5,10,15,20数列
Observable<Long> observable1 = Observable.timer(0, 1000, TimeUnit.MILLISECONDS)
    .map(new Func1<Long, Long>() {
        @Override
        public Long call(Long aLong) {
            return aLong * 5;
        }
    });

//产生0,10,20,30,40数列
Observable<Long> observable2 = Observable.timer(500, 1000, TimeUnit.MILLISECONDS)
    .map(new Func1<Long, Long>() {
        @Override
        public Long call(Long aLong) {
            return aLong * 10;
        }
    });

observable1.join(observable2, new Func1<Long, Observable<String>>() {

    @Override
    public Observable<String> call(Long t) {
        // TODO Auto-generated method stub
        return Observable.just(t.toString());
    }
}

```

```

}, new Func1<Long, Observable<Long>>() {
    @Override
    public Observable<Long> call(Long aLong) {
        //使Observable延迟600毫秒执行
        return Observable.just(aLong).delay(600, TimeUnit.MILLISECONDS);
    }
}, new Func2<Long, Long, String>() {
    @Override
    public String call(Long aLong, Long aLong2) {
        return aLong + ":" + aLong2;
    }
}).subscribe(new Subscriber<String>() {
    @Override
    public void onCompleted() {
        System.out.println("Sequence complete.");
    }

    @Override
    public void onError(Throwable e) {
        System.err.println("Error: " + e.getMessage());
    }

    @Override
    public void onNext(String aLong) {
        System.out.println("Next: " + aLong);
    }
});
try {
    Thread.sleep(Integer.MAX_VALUE);
} catch (InterruptedException e1) {
    e1.printStackTrace();
}
}

```

## 结果

```

Next: 5:0
Next: 10:10
Next: 15:20
Next: 20:30
Next: 25:40
Next: 30:50
Next: 35:60
Next: 40:70
Next: 45:80
Next: 50:90
Next: 55:100
Next: 60:110
Next: 65:120
Next: 70:130
Next: 75:140
...

```

[如何理解RxJava中的join操作](#)

# merge

合并多个Observables的发射物

```
// 产生0,5,10,15,20数列
Observable<Long> observable1 = Observable.timer(0, 1000,
    TimeUnit.MILLISECONDS).map(new Func1<Long, Long>() {
    @Override
    public Long call(Long aLong) {
        return aLong * 5;
    }
});

// 产生0,10,20,30,40数列
Observable<Long> observable2 = Observable.timer(500, 10000,
    TimeUnit.MILLISECONDS).map(new Func1<Long, Long>() {
    @Override
    public Long call(Long aLong) {
        return aLong * 10;
    }
});

Observable.merge(observable1, observable2).subscribe(
    new Subscriber<Long>() {
        @Override
        public void onNext(Long item) {
            System.out.println("Next: " + item);
        }

        @Override
        public void onError(Throwable error) {
            System.err.println("Error: " + error.getMessage());
        }

        @Override
        public void onCompleted() {
            System.out.println("Sequence complete.");
        }
    });
try {
    Thread.sleep(Integer.MAX_VALUE);
} catch (InterruptedException e1) {
    e1.printStackTrace();
}
```

## 结果

```
Next: 0
Next: 0
Next: 5
Next: 10
Next: 15
Next: 20
```

Next: 25  
Next: 30  
Next: 35  
Next: 40  
Next: 45  
Next: 50  
Next: 10  
Next: 55  
Next: 60  
Next: 65  
Next: 70  
Next: 75  
Next: 80

## StartWith

在数据序列的开头插入一条指定的项

```
Observable.just(10, 20, 30).startWith(2, 3, 4)
    .subscribe(new Subscriber<Integer>() {
        @Override
        public void onCompleted() {
            System.out.println("Sequence complete.");
        }

        @Override
        public void onError(Throwable e) {
            System.err.println("Error: " + e.getMessage());
        }

        @Override
        public void onNext(Integer value) {
            System.out.println("Next:" + value);
        }
    });
```

## 结果

Next:2  
Next:3  
Next:4  
Next:10  
Next:20  
Next:30  
Sequence complete.

## switchOnNext (不是太理解)

将一个发射多个Observables的Observable转换成另一个单独的Observable, 后者发射那些Observables最近发射的数据项

```

// 每隔500毫秒产生一个observable
Observable<Observable<Long>> observable = Observable
    .timer(0, 20, TimeUnit.MILLISECONDS)
    .map(new Func1<Long, Observable<Long>>() {
        @Override
        public Observable<Long> call(Long aLong) {
            // 每隔200毫秒产生一组数据 (0,10,20,30,40)
            return Observable.timer(0, 2000, TimeUnit.MILLISECONDS)
                .map(new Func1<Long, Long>() {
                    @Override
                    public Long call(Long aLong) {
                        return aLong * 10;
                    }
                })
                .take(5);
        }
    })
    .take(2);

Observable.switchOnNext(observable).subscribe(new Subscriber<Long>() {
    @Override
    public void onCompleted() {
        System.out.println("Sequence complete.");
    }

    @Override
    public void onError(Throwable e) {
        System.err.println("Error: " + e.getMessage());
    }

    @Override
    public void onNext(Long aLong) {
        System.out.println("Next:" + aLong);
    }
});
try {
    Thread.sleep(Integer.MAX_VALUE);
} catch (InterruptedException e1) {
    e1.printStackTrace();
}

```

## 结果

```

Next:0
Next:0
Next:10
Next:20
Next:30
Next:40
Sequence complete.

```

## zip

通过一个函数将多个Observables的发射物结合到一起，基于这个函数的结果为每个结合体发射单个数据项。

```
Observable<Integer> observable1 = Observable.just(10,20,30);
Observable<Integer> observable2 = Observable.just(4, 8, 12, 16);
Observable.zip(observable1, observable2, new Func2<Integer, Integer, Integer>() {
    @Override
    public Integer call(Integer integer, Integer integer2) {
        return integer + integer2;
    }
}).subscribe(new Subscriber<Integer>() {
    @Override
    public void onCompleted() {
        System.out.println("Sequence complete.");
    }

    @Override
    public void onError(Throwable e) {
        System.err.println("Error: " + e.getMessage());
    }

    @Override
    public void onNext(Integer value) {
        System.out.println("Next:" + value);
    }
});
```

## 结果

```
Next:14
Next:28
Next:42
Sequence complete.
```