



链滴

# spring中的流工具

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```
<pre class="prettyprint">/*
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 */
```

```
package org.springframework.util;
```

```
import java.io.ByteArrayInputStream;
import java.io.ByteArrayOutputStream;
import java.io.FilterInputStream;
import java.io.FilterOutputStream;
import java.io.IOException;
import java.io.InputStream;
import java.io.InputStreamReader;
import java.io.OutputStream;
import java.io.OutputStreamWriter;
import java.io.Writer;
import java.nio.charset.Charset;
```

```
/**
 * Simple utility methods for dealing with streams. The copy methods of this class are
 * similar to those defined in {@link FileCopyUtils} except that all affected streams are
 * left open when done. All copy methods use a block size of 4096 bytes.
 *
 * &lt;p&gt;Mainly for use within the framework, but also useful for application code.
 *
 * @author Juergen Hoeller
 * @author Phillip Webb
 * @since 3.2.2
 * @see FileCopyUtils
 */
public abstract class StreamUtils {
```

```
    public static final int BUFFER_SIZE = 4096;
```

```
    private static final byte[] EMPTY_CONTENT = new byte[0];
```

```
/**
 * Copy the contents of the given InputStream into a new byte array.
 * Leaves the stream open when done.
 * @param in the stream to copy from
 * @return the new byte array that has been copied to
```

```

* @throws IOException in case of I/O errors
*/
public static byte[] copyToByteArray(InputStream in) throws IOException {
    ByteArrayOutputStream out = new ByteArrayOutputStream(BUFFER_SIZE);
    copy(in, out);
    return out.toByteArray();
}

/**
 * Copy the contents of the given InputStream into a String.
 * Leaves the stream open when done.
 * @param in the InputStream to copy from
 * @return the String that has been copied to
 * @throws IOException in case of I/O errors
 */
public static String copyToString(InputStream in, Charset charset) throws IOException {
    Assert.notNull(in, "No InputStream specified");
    StringBuilder out = new StringBuilder();
    InputStreamReader reader = new InputStreamReader(in, charset);
    char[] buffer = new char[BUFFER_SIZE];
    int bytesRead = -1;
    while ((bytesRead = reader.read(buffer)) != -1) {
        out.append(buffer, 0, bytesRead);
    }
    return out.toString();
}

/**
 * Copy the contents of the given byte array to the given OutputStream.
 * Leaves the stream open when done.
 * @param in the byte array to copy from
 * @param out the OutputStream to copy to
 * @throws IOException in case of I/O errors
 */
public static void copy(byte[] in, OutputStream out) throws IOException {
    Assert.notNull(in, "No input byte array specified");
    Assert.notNull(out, "No OutputStream specified");
    out.write(in);
}

/**
 * Copy the contents of the given String to the given output OutputStream.
 * Leaves the stream open when done.
 * @param in the String to copy from
 * @param charset the Charset
 * @param out the OutputStream to copy to
 * @throws IOException in case of I/O errors
 */
public static void copy(String in, Charset charset, OutputStream out) throws IOException {
    Assert.notNull(in, "No input String specified");
    Assert.notNull(charset, "No charset specified");
    Assert.notNull(out, "No OutputStream specified");
    Writer writer = new OutputStreamWriter(out, charset);
    writer.write(in);
}

```

```

    writer.flush();
}

/**
 * Copy the contents of the given InputStream to the given OutputStream.
 * Leaves both streams open when done.
 * @param in the InputStream to copy from
 * @param out the OutputStream to copy to
 * @return the number of bytes copied
 * @throws IOException in case of I/O errors
 */
public static int copy(InputStream in, OutputStream out) throws IOException {
    Assert.notNull(in, "No InputStream specified");
    Assert.notNull(out, "No OutputStream specified");
    int byteCount = 0;
    byte[] buffer = new byte[BUFFER_SIZE];
    int bytesRead = -1;
    while ((bytesRead = in.read(buffer)) != -1) {
        out.write(buffer, 0, bytesRead);
        byteCount += bytesRead;
    }
    out.flush();
    return byteCount;
}

/**
 * Return an efficient empty {@link InputStream}.
 * @return a {@link ByteArrayInputStream} based on an empty byte array
 * @since 4.2.2
 */
public static InputStream emptyInput() {
    return new ByteArrayInputStream(EMPTY_CONTENT);
}

/**
 * Return a variant of the given {@link InputStream} where calling
 * {@link InputStream#close() close()} has no effect.
 * @param in the InputStream to decorate
 * @return a version of the InputStream that ignores calls to close
 */
public static InputStream nonClosing(InputStream in) {
    Assert.notNull(in, "No InputStream specified");
    return new NonClosingInputStream(in);
}

/**
 * Return a variant of the given {@link OutputStream} where calling
 * {@link OutputStream#close() close()} has no effect.
 * @param out the OutputStream to decorate
 * @return a version of the OutputStream that ignores calls to close
 */
public static OutputStream nonClosing(OutputStream out) {
    Assert.notNull(out, "No OutputStream specified");
    return new NonClosingOutputStream(out);
}

```

```
}

private static class NonClosingInputStream extends FilterInputStream {

    public NonClosingInputStream(InputStream in) {
        super(in);
    }

    @Override
    public void close() throws IOException {
    }
}

private static class NonClosingOutputStream extends FilterOutputStream {

    public NonClosingOutputStream(OutputStream out) {
        super(out);
    }

    @Override
    public void write(byte[] b, int off, int len) throws IOException {
        // It is critical that we override this method for performance
        out.write(b, off, len);
    }

    @Override
    public void close() throws IOException {
    }
}
</pre>
```