



链滴

可以动态调整时间的定时任务

作者: [oldcaptain](#)

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来源网站: [链滴](#)

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<p>代码如下</p>

```
<pre class="brush: java">/* @@Scheduled(cron=&quot;0/5 * * * * ? &quot;);
public void sendSystemAdver() {
LOG.info(&quot;-----启动系统小喇叭进程-----&quot;);
Timer timer = AdverMG.TInstance.timerI;
int flag = Integer.parseInt(HornerMG.getSysValByKey(&quot;system.adver.flag&quot;).getValue());
SysValMapper strOne = HornerMG.getSysValByKey(&quot;system.one.Text&quot;);
SysValMapper strTwo = HornerMG.getSysValByKey(&quot;system.two.Text&quot;);
SysValMapper strThree = HornerMG.getSysValByKey(&quot;system.three.Text&quot;);
SysValMapper strFour = HornerMG.getSysValByKey(&quot;system.four.Text&quot;);
SysValMapper sysStr = HornerMG.getSysValByKey(&quot;system.tag&quot;);
long time = 5000l;
if (flag &gt; 0) {
timer.schedule(new TimeEvent(strOne.getDescription(),sysStr.getDescription(),Integer.parseInt(sysStr.getValue())), time, Long.parseLong(strOne.getValue())*1000);
timer.schedule(new TimeEvent(strTwo.getDescription(),sysStr.getDescription(),Integer.parseInt(sysStr.getValue())), time, Long.parseLong(strTwo.getValue())*1000);
timer.schedule(new TimeEvent(strThree.getDescription(),sysStr.getDescription(),Integer.parseInt(sysStr.getValue())), time, Long.parseLong(strThree.getValue())*1000);
timer.schedule(new TimeEvent(strFour.getDescription(),sysStr.getDescription(),Integer.parseInt(sysStr.getValue())), time, Long.parseLong(strFour.getValue())*1000);
} else {
LOG.info(&quot;-----取消系统小喇叭进程-----&quot;);
timer.cancel();
AdverMG.TInstance.timerI = new Timer();
}
}*/

/* private class TimeEvent extends TimerTask {
private String content;
private String sysStr;
private Integer sysCode;
public TimeEvent(String _content,String _sysStr,Integer _sysCode){
this.content = _content;
this.sysCode = _sysCode;
this.sysStr = _sysStr;
}
@Override
public void run() {
sendFlashAdver(content,sysStr,sysCode);
}
}*/</pre>
```